

# AREA I-4: ROACH NEST



The old shield I found has fallen apart, but it served its use. [DEF is reduced to 0]

From down the tunnel, a waft of fresh air brushes my skin. An exit from Kradra must be near. As I step quietly in the direction of the breeze, with dismay I find myself treading into a nest of the giant, man-eating

dungeon roaches. Possibly, the tremors recently drove a colony of them into this place, where they encountered and converged quickly on the guards.

Still, this misfortune could be turned into an opportunity, if I happen to chance upon more gear left by the victims.

## ENEMIES



### Man-eating Dungeon Roach

Fully grown, carnivorous and always hungry. Strikes quickly when disturbed.



| Player ATK | Hits Received | ♥@0 DEF | ♥@1 DEF | ♥@2 DEF |
|------------|---------------|---------|---------|---------|
| 1          | 2             | 6       | 4       | 2       |
| 2          | 1             | 3       | 2       | 1       |



### Queen Roach

When threatened, the giant queen roach will defend its brood at all costs.



| Player ATK | Hits Received | ♥@0 DEF | ♥@1 DEF | ♥@2 DEF |
|------------|---------------|---------|---------|---------|
| 1          | 3             | 18      | 15      | 12      |
| 2          | 1             | 6       | 5       | 4       |

## EQUIPMENT



**Metal bracers**

Worn to deflect sharp pincers and blades.



**Banded wooden shield**

Remarkably well preserved, though its original owner is not.



**Short sword**

More serviceable than my rusty dagger.

