

AREA I-3: ABANDONED HUB



The cavern tunnel slopes upward into a drier, more recently maintained area. I appear to be in a hub area, with multiple branching corridors off the main area. There are recent signs of activity, a fact I find worrisome.

The tremors have taken down multiple passageways, and my options are limited. Torches still sputter on the walls, but besides a strange clacking noise that echoes in the distance, all is silent.

ENEMIES



**Hatchling Roach**  
*A young, relatively small dungeon roach, with mandibles like razors. Carnivorous and always hungry. Grows to six feet long.*



Player ATK	Hits Received	❤@0 DEF	❤@1 DEF
1	1	2	1



**Roach Scout**  
*A near-fully grown dungeon roach. Still appears hungry. Strikes quickly and fiercely on encountering prey.*



Player ATK	Hits Received	❤@0 DEF	❤@1 DEF
1	1	6	5

EQUIPMENT



**Worn wooden shield**

+1 DEF

Functional, but looks like it might only withstand a few strong hits.

*Wisdom is found in knowing when to act, and when not to act.*  
*- The Ardent Sage of the Sylran Order of Elkassa*

